



**BOWLS NEW ZEALAND
NATIONAL
CHAMPION OF CHAMPIONS**

**SINGLES, PAIRS,
TRIPLES AND FOURS**

2021

Conditions of Play

Updated: Tuesday 15th June 2021

National Finals

BOWLS NEW ZEALAND - CONDITIONS OF PLAY
NATIONAL CHAMPION OF CHAMPIONS SINGLES, PAIRS, TRIPLES AND FOURS COMPETITION

1. STATUS

- 1.1 These Conditions of Play are supplementary to Bowls New Zealand Regulation 6 – National Events.
- 1.2 These Conditions of Play are also made in accordance with Law 55.3 of the Laws of the Sport, which permits Bowls New Zealand as a Controlling Body to establish conditions of play to cover certain aspects of the sport. These Conditions of Play set out the conditions of play for the Bowls New Zealand National Champion of Championship Singles, Pairs, Triples and Fours Competition Event and applies to all players, Clubs and Centre’s participating in the Event. These Conditions of Play do not apply to International Competition which must be played strictly in accordance with the Laws of the Sport.
- 1.3 These Conditions of Play have been developed and issued by the Bowls New Zealand Chief Executive in accordance with Regulation 6 – National Events.

2. NAME, DATES, VENUES and REGIONS

- 2.1 The name of the Event is:

Bowls New Zealand National Champion of Champion Singles, Pairs, Triples and Fours

2.2 DATES:

Men’s & Women’s Singles: Friday 2nd July - Sunday 4th July 2021
Men’s & Women’s Pairs: Friday 9th July - Sunday 11th July 2021
Men’s and Women’s Triples: Friday 16th July- Sunday 18th July 2021
Men’s and Women’s Fours: Friday 23rd July - Sunday 25th July 2021

2.3 VENUES:

Men’s & Women’s Singles: Naenae Bowling Club, Wellington
Men’s & Women’s Pairs: Dunedin Lawn Bowls Stadium, Dunedin
Men’s & Women’s Triples: Bowls Hastings, Hawkes Bay
Men’s & Women’s Fours: Pukekohe Cosmopolitan Club, Pukekohe

Other outdoor venues may be used to support a draw.

3. CONTROLLING BODY

- 3.1 The Controlling Body is Bowls New Zealand.
- 3.2 Tournament Director: Bowls New Zealand Tournament Director.

4. DEFINITIONS

- 4.1 The words and phrases used in these Conditions of Play shall have the same meaning as defined in Regulation 6 – National Events and the Constitution of Bowls New Zealand, unless otherwise specified in these Conditions of Play. For avoidance of doubt, the conventions used in the Laws of the Sport shall **not** apply to these Conditions of Play unless expressly stated.

Bowls New Zealand Tournament Director means the person appointed by Bowls New Zealand for the National Finals on such terms and conditions as Bowls New Zealand determines.

Event means the Bowls New Zealand Champion of Champion Singles, Pairs, Triples and Fours Competition.

Laws of the Sport means the World Bowls Laws of the Sport of Bowls (Crystal Mark Third Edition) and includes the domestic regulations of Bowls New Zealand.

Open Tournament means a competition, tournament or event for the game of Bowls which is open for entry to any member of any Club or Centre.

Season is the period of competition for the game of Bowls which for the purposes of these Conditions of Play shall commence on 1st July 2020 to 30th July 2021.

5. ENTRY

5.1 Entries & Entry Fees

- (a) Each Centre must hold a Centre Qualifying Competition for this Event.
- (b) Entries must comprise of players from the same Club.
- (c) The winner or the best performed centre team or individual in each discipline will progress to the National Final. If an individual player from the winning team in pairs, triples and fours are unable to attend the national final, then Bowls New Zealand Domestic Regulation Clause 7 in respect of substitutes and replacements will come into effect and the Bowls New Zealand Tournament Director must be notified immediately of any such requests for substitutes or replacements. Only the winning team from each centre is entitled to represent their Club/Centre at the national finals.
- (d) Bowls New Zealand reserves the right to cancel any of the events if the number of teams entered for that event does not reach a minimum of 12 entries from the 27 eligible centres.

6. TRIAL ENDS

- 6.1 Pursuant to Law 5.1 of the Laws of the Sport trial ends will be allowed before competition commences each day. (Only your first game of the day)
- 6.2 Should players be required to change greens during the day an extra set of trial ends will be permitted. A team which has received a bye and has to play a team that has already played that day, shall be entitled to a practice session on a neutral rink if available.

7. PLAYING FORMAT (Applicable for both Men and Women)

- 7.1 Playing Format – Random draw
Teams will play four games over six rounds with three (3) out of four (4) wins required to qualify for post section play.

(a) Singles	21 shots	2 hour time limit	4 bowls
Pairs	15 ends	2 hour time limit	3 bowls
Triples	15 ends	2 hour time limit	2 bowls
Fours	15 ends	2 hour time limit	2 bowls

- (b) The time signals for each game shall be as follows:
The commencement of play and the expiry of time shall be signalled by the Umpire by a bell or some other means clearly audible to the players concerned.
Where the time limit is not common to all games on any green, the Umpire shall notify the opponents or skips in individual games when the time limit has expired.
- (c) **Ends made dead** shall be replayed in accordance with Law 20 of the Laws of the Sport. If in a time limit game, the jack has been delivered before the time signal, the end continues and if the end is subsequently made dead the end will be replayed.
- (d) **Time Limit** - All qualifying games will have a time limit of 2 hours
- (e) **Extra End** - If an extra end is required to decide a drawn game there will be no kills on the extra end and the jack will be spotted on the 2-metre mark. If a bowl is already on the 2 metre mark the jack will be placed on the mat side of the bowl sitting on the 2-metre without touching the bowl.
- (f) **Absentee Players:** If, 15 minutes after the scheduled start time for a game, one or more players are absent from a team, the defaulting team will forfeit the game to their opponents.
- (g) **Default:** If a team or player defaults their score will be recorded as a loss. The non-offending team will be awarded a win.
- (h) In all **qualifying** games one point will be awarded for each game won. There are no draws, so an extra end will be played to decide the winner. The killing of ends is allowed, noting rule (7.1.e) for the extra end.
- (i) **Markers** - In singles games, bye game players may be required to mark another game that round.
- (j) **Reporting** - Teams/players must report in 30 minutes before their scheduled start time, as games may start earlier than the scheduled time.

7.2 Post Section:

- a) The post section draw schedule will be as follows.

Day 3 (Post Section)	
Last 16 Men & Women	8.00am
Last 8 Men & Women	10.30am
Semi Finals Men & Women	1.00pm
Grand Finals Men & Women	4.00pm

- b) All games in post section will be sudden death knockout games with a random draw.
- c) All byes will be disposed of in the first round of post section. A team which has received a bye and has to play a team that has already played that day, shall be entitled to a practice session on a neutral rink **if available**.
- d) All post section games will have a time limit (note 7.1 d), apart from the Men's and Women's Semi-finals and Grand finals which will have **no time limit**.
- e) Post section times and rounds are subject to change based on the number of qualifiers.

7.3 Alterations to the Format & Length of Games

- (a) The Controlling Body reserves the right to alter the format, times of play and greens giving as much notice as practical.
- (b) Where a programme is interrupted or cannot be completed due to inclement weather or local conditions, the Controlling Body may amend the format and length of games to achieve a result.

7.4 Restricting the Movement of Players

- 1) In all games, the movement of players during play shall be restricted as specified in Appendix A A.4 – Laws of the Sport.

Prior to the start of each end, the following players will take up their positions at the mat-end of the green:

Pairs: The leads

Triples: The leads and the seconds

Fours: The leads, the seconds and thirds

After delivering their first bowl, players will only be allowed to walk up to the head under the following circumstances.

- (i) **Singles Game:**
The opponents: after delivery of their third and fourth bowls
 - (ii) **Pairs Games (each player playing three bowls):**
 - a) the leads: after delivery of their third bowl; and
 - b) the skips; after delivery of their second and third bowls
 - (iii) **Triples Games (each player playing two bowls)**
 - a) the leads: after delivery of their second bowl
 - b) the seconds: after delivery of their second bowl and
 - c) the skips: after delivery of each of their bowls
 - (iii) **Fours Game:**
 - a) the leads: after the second player in their team has delivered their second bowl
 - b) the seconds: after delivery of their second bowl
 - c) the thirds: after delivery of their second bowl and
 - d) the skips: after delivery of each of their bowls
- 2) (a) In exceptional and limited circumstances, a Singles player can ask the Marker for permission to walk up to the head, or a Skip can ask that a player walks up to the head earlier than described in Appendix A.4.1.
 - (b) If a player does not meet the requirements of Appendix A.4.1, Law 13 of the Laws of the Sport shall apply.

8. SUBSTITUTES or REPLACEMENTS

- 8.1 Substitutes and changes to original team members will be allowed in terms of Bowls New Zealand Domestic Regulations 1. Laws of the Sport (Rule 7).

9. FOOTWEAR & CLOTHING

- 9.1 Shoes or sandals may be worn by players when playing on a bowling green. All footwear must be flat soled and heel-less. Soles may be of a non-slip material with a slightly abrasive surface.
- 9.2 Any Player with a physical disability may use an appropriate support, wheelchair or bowling aid, provided that the same is so made that its use causes no damage to the green.
- 9.3 For all events members of Teams or Sides must wear garments of the same colour/design. This means all members of a Team or Side wearing the same shirts. Any garment may have logos displayed, but the Controlling Body may impose conditions relating to sponsors logos to ensure there is no conflict with a Tournament Sponsor.
- 9.4 Failure to comply with clause 9.3 will result in the offending Team or Side being defaulted for each round until they comply with clause 9.3.

10. SMOKING, ALCOHOL AND BETTING

- 10.1 Subject to any further restrictions in specific Conditions of Play, the following smoking, alcohol and betting policies apply:
- (a) There shall be no smoking anywhere in a Club house or on the greens at a National Event. Smoking may only occur in designated smoking areas.
 - (b) The drinking of alcohol at a National Event is restricted to the Club house at each venue in accordance with the Club's licence.
 - (c) This event is one on which sports betting is permissible. All players participating in the event, Umpires/Technical Officials and other officials officiating at the event are prohibited from placing bets and benefiting financially from bets placed by others.

11. OFFICIALS

- 11.1 The Tournament Director shall appoint the Chief Umpire.
- 11.2 The Chief Umpire will also be responsible for the appointment of Markers.

12. CERTIFICATES AND MEDALS

- 12.1 The teams finishing in the top three places will receive Bowls New Zealand medals.

13. TRAVEL, ACCOMMODATION & MEALS

- 13.1 All travel and accommodation costs for the National Finals will be the responsibility of the participants.
- 13.2 All meals are the players responsibility.

14. JURY OF APPEAL

- 14.1 A Jury of Appeal shall be appointed by the Bowls NZ CEO and the Tournament Director for the purpose of deciding upon any points not provided in the conditions of play and/or for dealing with any referrals or appeals from decisions made by Technical Officials (Law 43.2.6 of the Laws of the Sport and Rule 14.4 of Regulation 6).

The appointed Jury of Appeal for all four Bowls New Zealand Champion of Champion events will be: Mark O'Connor, Kay Goldsbury and John Earles, subject to availability.