# NATIONAL INTERCENTRE 2025

# **Conditions of Play**

(Updated 15<sup>th</sup> January 2025)



# 1. <u>STATUS</u>

- 1.1 These Conditions of Play are supplementary to Bowls New Zealand Regulation 8 National Events.
- 1.2 These Conditions of Play are also made in accordance with Law 55.3 of the Laws of the Sport, which permits Bowls New Zealand as a Controlling Body to establish conditions of play to cover certain aspects of the sport. These Conditions of Play set out the conditions of play for the Bowls New Zealand National Intercentre and apply to all players, Clubs and Centres participating in the Event.
- 1.3 These Conditions of Play have been developed and issued by the Bowls New Zealand Chief Executive in accordance with Regulation 8 National Events.
- 1.4 All games will be played in line with the Laws of the Sport of Bowls.

# 2. NAME OF EVENT, DATES AND VENUES

- 2.1 NAME OF EVENT: Bowls New Zealand National Intercentre
- 2.2 **DATES:** 13<sup>th</sup> 16<sup>th</sup> March 2025 inclusive.
- 2.3 **VENUE:** Clubs throughout the Bowls Wellington centre.

#### 3. <u>CONTROLLING BODY</u>

- 3.1 Bowls New Zealand.
- 3.2 Tournament Director Bowls New Zealand Tournament Director.

#### 4. **DEFINITIONS**

4.1 The words and phrases used in these Conditions of Play shall have the same meaning as defined in Regulation 8 – National Events and the Constitution of Bowls New Zealand, unless otherwise specified in these Conditions of Play. For avoidance of doubt, the conventions used in the Laws of the Sport shall *not* apply to these Conditions of Play unless expressly stated.

**Bowls New Zealand Tournament Director** means the person appointed by Bowls New Zealand for the Championships on such terms and conditions as Bowls New Zealand determines.

Event means the Bowls New Zealand National Intercentre.

Game means a singles, pairs or fours contest played in any match.

**Laws of the Sport** means the World Bowls Laws of the Sport of Bowls (Crystal Mark Fourth Edition) and includes the domestic regulations of Bowls New Zealand.

Match means the three games in each discipline played between the two centres.

**Season** is the period of competition for the game of Bowls which for the purposes of these Conditions of Play shall commence on 1st July and end on 30th June the following year.

# 5. <u>ENTRY</u>

- 5.1 Centres must notify Bowls NZ by 18<sup>th</sup> October 2024 of their intention to enter this event.
- 5.2 An Entry Fee of \$225 (GST incl) is applicable to both the Men's and the Women's entry. This fee is payable by 17<sup>th</sup> November 2024 and an invoice will be issued to the centre by Bowls New Zealand in November.
- 5.3 The player information form, including Code of Conduct acceptance, (attached as Appendix A) must be filled in by Centres and returned to Bowls New Zealand by **25<sup>th</sup> February 2025**. This date must be strictly adhered to. All players must be full playing members of at least one Bowls New Zealand affiliated bowling club within the Centre they are representing.

# 6. <u>TRIAL ENDS</u>

- 6.1 Pursuant to Law 5.1 of the Laws of the Sport trial ends will be allowed before competition commences each day.
- 6.2 In the event that a player / team has a bye in the first round of the day, they will be entitled to practice (on another available rink); and to have trial ends (on the rink of play along with their opponents). If a player / team has a bye in a subsequent round, then they will only be entitled to practice (on another available rink).
- 6.3 Should players be required to change greens during the day an extra set of trial ends will be allowed.

#### 7. PLAYING FORMAT (Applicable for both Men and Women)

- 7.1 The format and rules for all games are as follows:
  - (a) Entries will be drawn into four sections. A round robin will be played in each section. Each centre will compete against their scheduled opposing centre in all three disciplines in each round. The quarter finalists from the 2024 National Intercentre will be seeded into each section. The remaining places in each section will be centres placed by zone.
  - (b) The section(s) of seven centres will play up to two games on Thursday commencing at 12.15pm and 3.30pm at venues to be decided and then follow the same playing schedule as the sections of six centres (below).
  - The section(s) of six centres (if any) will play three games on Friday commencing at 8.30am, 12.15pm and 3.30pm, and two games on Saturday commencing at 8:30am and 12.15pm.
  - (d) Quarter Finals will be played on Saturday 15<sup>th</sup> March at 3.30pm (or as soon as possible after this time)
  - (e) Semi Finals will be played on Sunday 16<sup>th</sup> March at 8.30am.
  - (f) Finals will be played on Sunday 16<sup>th</sup> March at 12:00pm (or as soon as possible after this time)

- (g) Only players included within the seven or eight players listed on the official entry form are eligible to compete.
- (h) In any round, seven players shall be selected to fill the seven positions across the three disciplines. The selection of the players for each round shall be advised to the opposition centre through a synchronised handover of the player listing for the specific round no less than 10 minutes prior to the commencement of the round. Centres will also present a second copy of their player list to the umpire appointed to their match. Once this handover has occurred there can be no change to any centre's selection except through the application of Playing Condition 7 Substitutes.

*n.b.* The player listing document for each centre shall be completed on the preprepared form included in the administration pack for managers.

- (i) Absentee Players: If, **15 minutes** after the scheduled start time for a game, one or more players are absent from a team, the defaulting team will forfeit the game to their opponents.
- (j) All qualifying games will be played under the traditional format as below:
  - i. **Singles:** 25 Shots up or Time Limit 2<sup>3</sup>/<sub>4</sub> Hours whichever comes first
  - ii. Pairs: 18 Ends or Time Limit of 2 ¾ Hours whichever comes first
  - iii. Fours: 15 Ends or Time Limit of 2 ¾ Hours whichever comes first
- (k) The time signals for each game shall be as follows:

The commencement of play and the expiry of time shall be signalled by the Umpire by a bell, or some other means clearly audible to the players concerned. Where the time limit is not common to all games on any green, the Umpire shall notify the opponents or skips in individual games when the time limit has expired.

If in a time limit game, the jack has been delivered before the time signal, the end continues and if it is subsequently made dead it should be replayed until it is completed.

- (I) Ends made dead shall be replayed in accordance with Law 20 of the Laws of the Sport.
- (m) The finishing position of each centre in each section shall be determined as follows:
  - (i) Highest match points (refer definitions in clause 4.1 above) gained in the qualifying rounds (where two points shall be awarded for each match won and one point will be awarded for each match drawn).
  - (ii) Where centres are tied on match points, the centre with the highest game (refer definitions in clause 4.1 above) points shall determine the finishing order (for each game won within a match, one game point shall be awarded and for each game tied, half a game point shall be awarded).

- (iii) Where two or more centres are tied on match and game points at the end of the qualifying rounds, the centre which has the highest total net shots (shots gained less shots conceded equals total net shots) shall be the superior centre. If, at the end of the qualifying rounds, match points, game points and total net shots are unable to separate two or more centres, the centre with the highest total of shots gained across all games in all matches shall be the superior centre. If two or more centres remain equal after this calculation, the centre with the least number of shots conceded across all games in all matches shall be the superior centre.
- (iv) In the unlikely event that two centres remain tied after (iii) above, the centre that won the match when the two centres met shall be the superior centre. If that match was tied, an extra end shall be played between the centres in all three disciplines. The centre which wins two of those three ends shall be the superior centre.
- (n) The top two placed centres in each section will progress to post section.
- (o) A pre-determined draw will be used for post section play. The centre which wins two of the three games in their match shall progress to the next knockout round.
- (p) There is no time limit in any post section match except where clause 7.2 (below) is applied.
- (q) In post-section play Law 28 of the Laws of the Sport will apply. If the scores are equal when all ends have been played, then an extra end should be played to decide the winner of any game. Only the discipline with the tie will play an extra end.
- 7.2 Alterations to the Format & Length of Games
  - (a) The Controlling Body reserves the right to alter the format, times of play and greens to suit local unforeseen circumstances, giving as much notice as practical.
  - (b) Where a programme is interrupted or cannot be completed due to inclement weather or local conditions, the Controlling Body may amend the format and length of games to achieve a result. (Refer Appendix B.)
- 7.3 Restricting the Movement of Players

Prior to the start of each end, the following players will take their positions at the mat-end of the green:

Pairs: The leads

Fours: The leads and the seconds

In time limit games as per this Regulation, the movement of players during play shall be restricted as specified in Appendix A. 4.1 - Laws of the Sport as follows:

After delivering their first bowl, players will only be allowed to walk up to the head under the following circumstances.

# i. Singles Games:

The opponents: after delivery of their third and fourth bowls.

- ii. Pairs Games (each player playing three bowls):
  - the Leads: after delivery of their third bowl; and
  - the Skips; after delivery of their second and third bowls

#### iii. Fours Games:

- the Leads: after the second player in their team has delivered their second bowl
- the Seconds: after delivery of their second bowl
- the Thirds: after delivery of their second bowl
- the Skips: after delivery of each of their bowls.
- () In exceptional and limited circumstances, a Singles player can ask the Marker for permission to walk up to the head, or a Skip can ask that a player walks up to the head earlier than described in Appendix A.4.1.
- (a) If a player does not meet the requirements of Appendix A.4.1, Law 13 of the Laws of the Sport shall apply.

#### 7.4 Defaults

If a team or player defaults their score will be recorded as a loss. The non-offending team will be awarded a win and the average winning and losing shots scored by the winning teams in the same discipline in the same round of the same section.

#### 7.5 Coaches

It shall be permissible for any Coach to advise their player(s) during the course of the Event in accordance with Law 44 of the Laws of the Sport from outside the boundaries of the green.

#### 8. <u>SUBSTITUTES</u>

8.1 Substitutes and changes to original team members will be allowed in terms of Bowls New Zealand Domestic Regulation 1, Clause 2.

#### 9. FOOTWEAR AND CLOTHING:

- 9.1 Shoes or sandals may be worn by players when playing on a bowling green. All footwear must be flat soled and heel-less. Soles may be of a non-slip material with a slightly abrasive surface.
- 9.2 Any Player with a physical disability may use an appropriate support, wheelchair or bowling aid, provided that the same is so made that its use causes no damage to the green. (Refer to Bowls New Zealand Regulation 1, Clause 17.)
- 9.3 For any Tournament other than a Club Tournament, players in Singles and members of Teams or Sides must wear garments of the same colour/design as determined by the Tournament Controlling Body. This means all members of a Team or Side wearing the same colour

trousers/shorts/skirts as well as shirts/tops. Any garment may have logos displayed, but the Controlling Body may impose conditions relating to sponsors logos to ensure there is no conflict with a Tournament Sponsor.

9.4 Failure to comply with clause 9 will result in the offending Team or Side being defaulted for each round until they comply with clause 9.

# 10. <u>SMOKING, VAPING, ALCOHOL AND BETTING</u>

- 10.1 Subject to any further restrictions in specific Conditions of Play, the following smoking, alcohol and betting policies apply:
  - a) There shall be no smoking anywhere in a Club house or on the greens at a National Event. Smoking and / or vaping may only occur in designated smoking areas.
  - b) The drinking of alcohol at a National Event is restricted as follows:
    - i. For non-players or players when they are not involved in a game at a National Event, alcohol may be consumed in accordance with the Club's licence.
    - ii. Players must not consume alcohol while involved in a game at a National Event.
  - c) This event is one on which sports betting may be supported by the New Zealand TAB. All players participating in the event, Umpires/Technical Officials and all other officials officiating at the event are prohibited from placing bets and benefiting financially from bets placed by others.

# 11. OFFICIALS:

11.1 The appointed Chief Technical Official/Umpire will be responsible for ensuring that Technical Official/Umpires are allocated at all venues in use for the Event. For post section play Technical Official/Umpires should be Level 2 or above.

#### 12. JURY OF APPEAL:

12.1 A Jury of Appeal shall be appointed by the Bowls NZ CEO for the purpose of deciding upon any points not provided in the conditions of play and/or for dealing with any referrals or appeals from decisions made by Technical Officials (Law 43.2.6 of the Laws of the Sport and Rule 14.4 of Regulation 8).

#### 13. <u>MEDALS:</u>

13.1 All players reaching the semi-finals or further will receive a Bowls New Zealand certificate (on request) and a bronze or silver medal; winners in all disciplines will receive a Bowls New Zealand gold medal.

#### 14. <u>FINANCIAL:</u>

14.1 Bowls New Zealand is responsible for the budgeting and financial control of the Event.

# 15. <u>MEDIA:</u>

15.1 Some games in this Event may be broadcast on one or more digital platforms, and some moments during the Event may be captured by photographers. By participating in the Event, each participant acknowledges the right of Bowls New Zealand to broadcast or use photographic images of any participant during the Event for the benefit of the promotion of the game at any time during or after the Event.

**APPENDIX A** 



# NATIONAL INTERCENTRE 2025 CENTRE REGISTRATION

CENTRE NAME:	MEN'S	/	WOMEN'S PL	AYER LIST	(Delete one)
Player Names:					
1					
2					
3					
4					
5					
6					
7					
8					
Coach's Name:					
Manager's Details:					
Name:					
Mobile Number:					
Email Address:					

The above listed acknowledge that their involvement in the National Intercentre 2025 is subject to the Bowls New Zealand Regulations (including Code of Conduct and the Conditions of Play).

Please complete and return this registration form to Bowls New Zealand no later than 23 February 2025 by email to <u>info@bowlsnewzealand.co.nz</u>

# Interruption to Play:

In the event of play at any venue being prevented by weather (or other unforeseen circumstances) the following protocols shall assist the Tournament Director in making a fair and reasonable decision:

- a) In all circumstances, the impact of the interruption on any green shall be treated in isolation; i.e. the entire event shall not be automatically impacted by the circumstances that have caused a delay in play on any green.
- b) The greenkeeper shall have the right to close a green at any time during the scheduled day's play when the continuation of play presents a health and safety threat to players and / or, in the opinion of the greenkeeper, risks damage to the green.
- c) Where the interruption is likely to mean a significant delay in the schedule of play for the day the Tournament Director, in conjunction with the umpire(s) present and / or the venue controller, may alter the Conditions of Play for that green. These changes may allow for play to:
  - i. continue on an artificial green (if available and / or previously allocated to the affected green in the event of interruption), or
  - ii. be reduced to allow for all remaining games on the affected day to be completed once play is possible again.

Any decision relating to an interruption in play shall be made with the intention of ensuring that the integrity of the tournament is preserved, and the health and safety of players and officials is not compromised.

- d) Where the options in c) (above) do not allow for a resumption in play on the affected day, the Tournament Director shall consider a reduction in either the number of games, or the length of games, to be played in the days subsequent to the interruption.
- e) Where the affected games are part of the qualification rounds the Tournament Director may deem that a player / team shall qualify for post-section play providing they have not already lost the number of games (as per the Conditions of Play) that would make it impossible for them to qualify.

#### **APPENDIX C**

Additional Information for Clubs and Players:

#### Catering

Team managers will be expected to make catering arrangements in advance of the tournament with the club at which they are playing on any given day. This will be co-ordinated by Bowls New Zealand in conjunction with the host clubs and team managers ahead of the tournament.

#### Bar

Clubs are not expected to open their bar outside of the hours of their bar licence but are encouraged to operate their bar as usual for the benefit of the players and officials and supporters.

# **Results Recording**

Host clubs shall provide a results recorder. Where a club is requires assistance for their results recorder, the appointed umpire shall be encouraged to provide support in this space.